

### Blue Cell Requirements

- Up to 6 players per team
- Up to 15 IT assets per team
- Each team needs its own power drop
- Projector/white board access

### White Cell Requirements

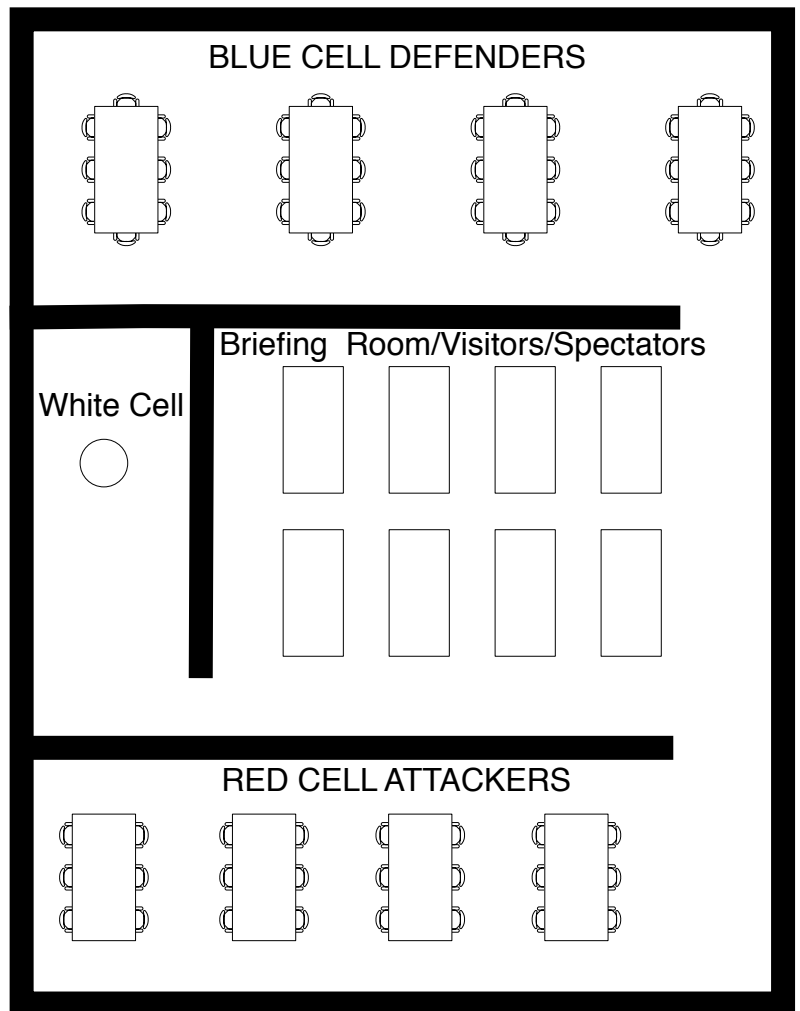
- Room for two personnel
- Two power drops
- No more than 300ft to any other room

### Briefing Room Requirements

- Seating for all players
- Projector/white board access

### Red Cell Requirements

- Up to 24 players
- Each player has 1 or 2 laptops
- Projector/white board access



### General Requirements

- It would be ideal to put each Blue Cell team in their own room with door.
- White Cell would ideally be in its own room with lockable door.
- Access to venue the day before exercise start for setup and testing.
- Rooms and equipment must be secured overnight.
- Network and power cables will be secured to floor.
- Current design shows 4 defending teams, ideal would be space for 10.